Year 5 – Art

Knowledge, Skills and Understanding 2018/19

Exploring and developing ideas
• Select and record from first hand observation, experience and imagination, and explore ideas for different purposes. • Question and make thoughtful observations about starting points and select ideas to use in their work. • Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
Evaluating and developing work
• Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them. • Adapt their work according to their views and describe how they might develop it further. • Annotate work in sketchbooks.
Drawing
• Work from a variety of sources including observation, photographs and digital images. • Work in a sustained and independent way to create a detailed drawing. • Develop close observation skills using view finders. • Use a journal to collect and develop ideas. • Identify artists who have worked in a similar way to their own work. • Use dry media to make different marks, lines, patterns and shapes within a drawing. • Experiment with wet media to make different marks, lines, patterns, textures and shapes. • Explore colour mixing and blending techniques with coloured pencils. • Use different techniques for different purposes e.g. shading, hatching. • Start to develop their own style using tonal contrast and mixed media. • Begin to use simple perspective in their work using a single focal point and horizon. • Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. • Show an awareness of how paintings are created i.e. composition.
Printing
• Create printing blocks by simplifying an initial journal idea. • Use relief or impressed method. • Create prints with three overlays. • Work into prints with a range of media e.g. pens, colour pens and paints.
Textiles
• Use fabrics to create 3D structures. • Use different grades of threads and needles. • Experiment with batik techniques. • Experiment with a range of media to overlap and layer creating interesting colours, textures and effects.
Digital Media
• Record, collect and store visual information using digital cameras. • Present recorded visual images using software e.g. photostory, powerpoint • Use a graphics package to create and manipulate new images. • Be able to import an image that has been scanned, retrieved or taken into a graphics package. • Understand that a digital image is created by layering. • Create layered images from original ideas.